

CLAIMS

What is claimed is:

- 1 1. A method for sharing resources across a plurality of computing platforms,
2 comprising:
3 receiving a resource access request to access a shared resource at a first
4 computing platform;
5 determining a second computing platform via which the shared resource may
6 be accessed;
7 sending the resource access request to the second computing platform; and
8 accessing the shared resource via the second computing platform.
- 1 2. The method of claim 1, wherein the plurality of computing platforms comprise
2 a plurality of server blades operating in a blade server environment.
- 1 3. The method of claim 1, wherein the method is performed in a manner that is
2 transparent to operating systems running on the plurality of computing platforms.
- 1 4. The method of claim 1, wherein the method is facilitated by firmware running
2 on each of the plurality of computing platforms.
- 1 5. The method of claim 1, wherein the resource access request is sent to the
2 second computing platform via an out-of-band (OOB) communication channel.

1 6. The method of claim 5, wherein the OOB communication channel comprises
2 one of a system management bus, an Ethernet-based network, or a serial
3 communication link.

1 7. The method of claim 5, wherein the target resource comprises a storage
2 device.

1 8. The method of claim 7, wherein the resource access request comprises a
2 storage device write request, and the method further comprises sending data
3 corresponding to the storage device write request via the OOB communication
4 channel.

1 9. The method of claim 7, wherein the resource access request comprises a
2 storage device read request, and the method further comprises:
3 retrieving data corresponding to the read request from the shared resource;
4 and
5 sending the data that are retrieved back to the first computing platform via the
6 OOB communication channel.

1 10. The method of claim 1, further comprising:
2 maintaining global resource mapping data identifying which resources are
3 accessible via which computing platforms; and
4 employing the global resource mapping data to determine which computing
5 platform to use to access the shared resource.

1 11. The method of claim 10, wherein a local copy of the global resource mapping
2 data is maintained on each of the plurality of computing platforms.

1 12. The method of claim 10, wherein the global resource mapping data is
2 maintained by a central global resource manager.

1 13. A method for sharing a plurality of storage devices across a plurality of
2 computing platforms, comprising:
3 configuring the plurality of storage devices as a virtual storage volume;
4 maintaining a global resource map that maps input/output (I/O) blocks defined
5 for the virtual storage volume to corresponding storage devices that actually host the
6 I/O blocks;
7 receiving a data access request identifying an I/O block from which data are
8 to be accessed via the virtual storage volume;
9 identifying a computing platform via which a target storage device that
10 actually hosts the I/O block may be accessed through use of the global resource
11 map;
12 routing the data access request to the computing platform that is identified;
13 and
14 accessing the I/O block on the target storage device via the computing
15 platform that is identified.

1 14. The method of claim 13, further comprising:
2 configuring the plurality of storage devices as at least one RAID (redundant
3 array of independent disks) storage volume;
4 maintaining RAID configuration mapping information that maps input/output
5 (I/O) blocks defined for said at least one RAID virtual storage volume to
6 corresponding storage devices that actually host the I/O blocks; and

7 employing the RAID configuration mapping information to access appropriate
8 storage devices in response to read and write access requests.

1 15. The method of claim 14, wherein the RAID virtual storage volume is
2 configured in accordance with the RAID-1 standard.

1 16. A method for sharing an input device across a plurality of computing
2 platforms, comprising:
3 routing input data generated at a first computing platform to a second
4 computing platform, said input data generated in response to receiving an input
5 signal produced by an input device coupled to a first computing platform; and
6 providing the input data to an operating system running on the second
7 computing platform;

1 17. The method of claim 16, wherein the method is performed via firmware in a
2 manner that is transparent to the operating system running on the second computing
3 platform.

1 18. The method of claim 16, wherein the input device comprises one of a
2 keyboard and mouse.

1 19. A method for sharing keyboard, video and mouse resources across a plurality
2 of computing platforms, comprising:
3 routing user input data produced at a resource host computing platform in
4 response to user inputs via a keyboard and mouse coupled to the resource host
5 computing platform to a target computing platform;

6 providing the user input data to an operating system running on the target
7 computing platform;
8 routing video data produced by an operating system running on the target
9 computing platform to the resource host computing platform; and
10 processing the video data at the resource host computing platform to
11 generate a video display signal to drive a video display coupled to the resource host
12 computing platform.

1 20. The method of claim 19, wherein the method is facilitated by firmware stored
2 on each of the resource host and target computing platforms.

1 21. The method of claim 19, further comprising maintaining global resource
2 mapping information identifying the resource host and the target computing
3 platforms.

1 22. The method of claim 19, wherein the user input and video data are routed
2 over an out-of-band communication channel.

1 23. An article of manufacture comprising a machine-readable medium having
2 instructions stored thereon, which when executed on first and second computing
3 platforms support sharing of keyboard, video and mouse resources coupled to the
4 first computing platform by performing operations including:
5 routing input data produced at the first computing platform in response to user
6 inputs via the keyboard and mouse to a second computing platform;
7 providing the input data to an operating system running on the second
8 computing platform; and

9 routing video data produced by the operating system running on the second
10 computing platform to a video signal generation component on the first computing
11 platform.

1 24. The article of manufacture of claim 23, wherein the instructions comprise
2 firmware instructions.

1 25. The article of manufacture of claim 23, wherein the article comprises a flash
2 device.

1 26. The article of manufacture of claim 23, wherein the operations are performed
2 in a manner that is transparent to the operating system running on the second
3 computing platform.

1 27. A blade server system, comprising:

2 a chassis, including a plurality of slots in which respective server blades may
3 be inserted;

4 an interface plane having a plurality of connectors for mating with respective
5 connectors on inserted server blades and providing communication paths between
6 the plurality of connectors to facilitate in out of band (OOB) communication channel;
7 and

8 a plurality of server blades, each including a processor and firmware
9 executable thereon to perform operations including:

10 receive a resource access request from an operating system running
11 on a requesting server blade to access a shared resource hosted by at least
12 one of the plurality of server blades;

13 determining a target resource host from among the plurality of server
14 blades that hosts a target resource that may service the resource access
15 request;
16 sending the resource access request to the target resource host; and
17 accessing the target resource via the target resource host to service
18 the resource access request.

1 28. The blade server system of claim 27, wherein the operations are performed in
2 a manner that is transparent to operating systems that may be run on the plurality of
3 server blades.

1 29. The blade server system of claim 27, wherein communications between the
2 plurality of server blades is facilitated by an out-of-band OOB communication
3 channel.

1 30. The blade server system of claim 29, wherein each processor supports a
2 hidden execution mode that is employed for facilitating communication via the OOB
3 channel.